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populR: an R package for transforming population data

Marios Batsaris, Dimitris Kavroudakis

Marios Batsaris, PhD Candidate

m.batsaris@aegean.gr

www.mbatisaris.gr



University of the Aegean | Dpt of Geography | www.sagisrs.aegean.gr

www.mbatisaris.gr

Need

Importance

- Where is the population?

Applications

- Disaster management and planning
- Location analysis
- Decision making and urban planning

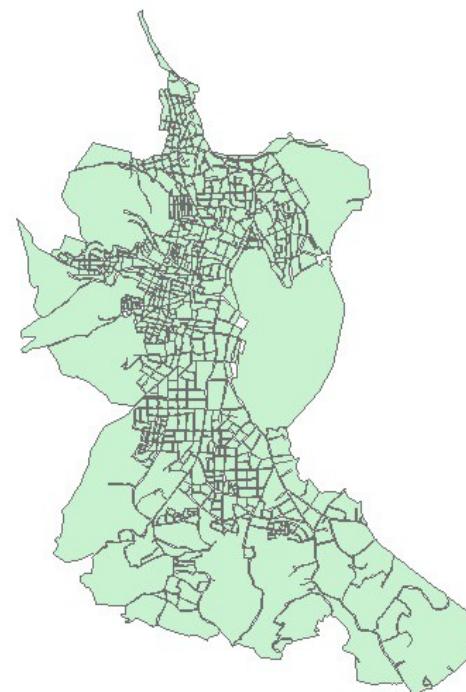


Problem

- Population data → Census (ELSTAT)
- Optimal level of detail (LoD) - household
- Aggregated in respect of statistical confidentiality
- Residential population

User defined LoD ≠ ELSTAT LoD

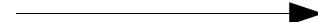
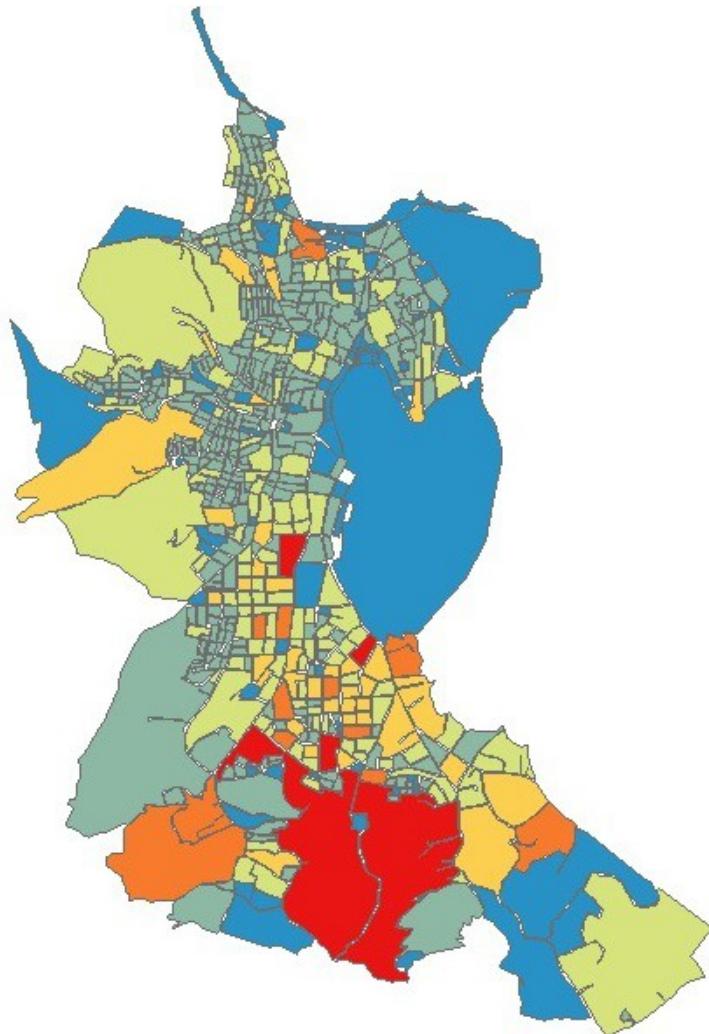
Γεωγραφικός Κωδικός	Περιγραφή	Αριθμός οικοδομικού τετραγώνου	Μόνιμος πληθυσμός
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FID	Shape *	ESYECODE
0	Polygon	1
1	Polygon	2
2	Polygon	3
3	Polygon	9999
4	Polygon	4
5	Polygon	5
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22	Polygon	22



Problem



Problem

- Despite the massive presence of down-scaling methods in the scientific literature there is a lack of implementation tools for due to increased complexity of existing methods



Aim

Create and R extension to impel the use of population data transformation into finer scale

- Transform population data into finer scale

By using:

- Down-scaling methods
- VGI (Volunteered Geographic Information)



Tools

R programming language and Rstudio IDE with dependencies

- simple features - sf
- osmdata
- dplyr
- units

Package building

- roxygen
- devtools
- testthis
- rtools



Availability

populR is available:

- Github → <https://github.com/mbatsaris/populR>
- CRAN → <https://cran.r-project.org/web/packages/populR/>



populR

Methods:

- area-based method → down-scaling using the area of intersection of target features

Advantages	Disadvantages
Easy and straightforward method	Even distribution throughout the source features
No need of ancillary information	



PopulR - contribution

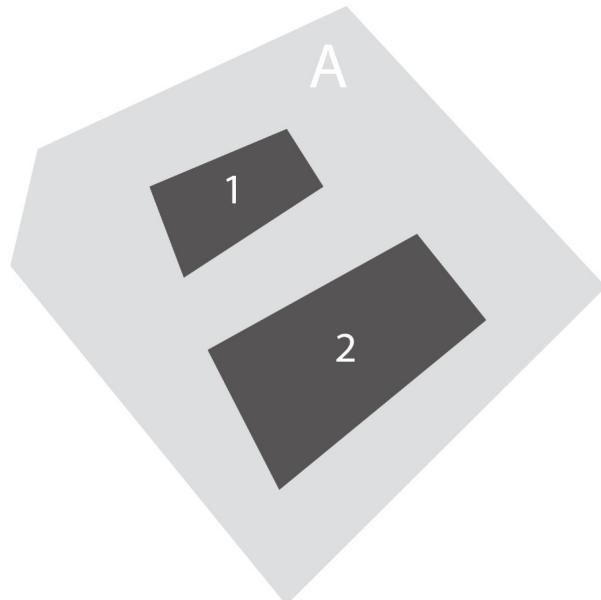
New Methods:

- volume-based method → down-scaling using the area of intersection multiplied by the number of floors or height of target features



PopulR – in depth

Area-based method:



A - Population count: 20
1 - area: 50m^2
2 - area: 100m^2

Population estimation
area -based method

intersected area
 $50 + 100 = 150\text{m}^2$

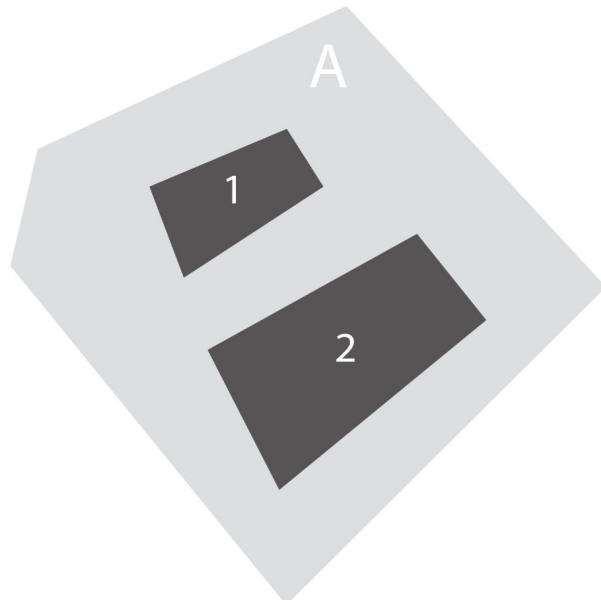
areal weights
 $50/150 = 0.333$
 $100/150 = 0.667$

population estimation
1 pop: 0.333×20
2 pop: 0.666×20



PopulR – in depth

Volume-based method:



A - Population count: 20
1 - area: 50m², floors: 4,
2 - area: 100m², floors: 1

Population estimation
volume -based method

intersected area
 $4 \times 50 + 1 \times 100 = 300\text{m}^2$

areal weights
 $200/300 = 0.667$
 $100/300 = 0.333$

population estimation
1 pop: 0.666×20
2 pop: 0.333×20



Data

Data	Format	Source	Year
Blocks - source	Spatial	Census - ELSTAT	2011
Buildings - target	Spatial	Census - ELSTAT	2001



Numerical Experiments



Subset area of Mytilini,
Greece

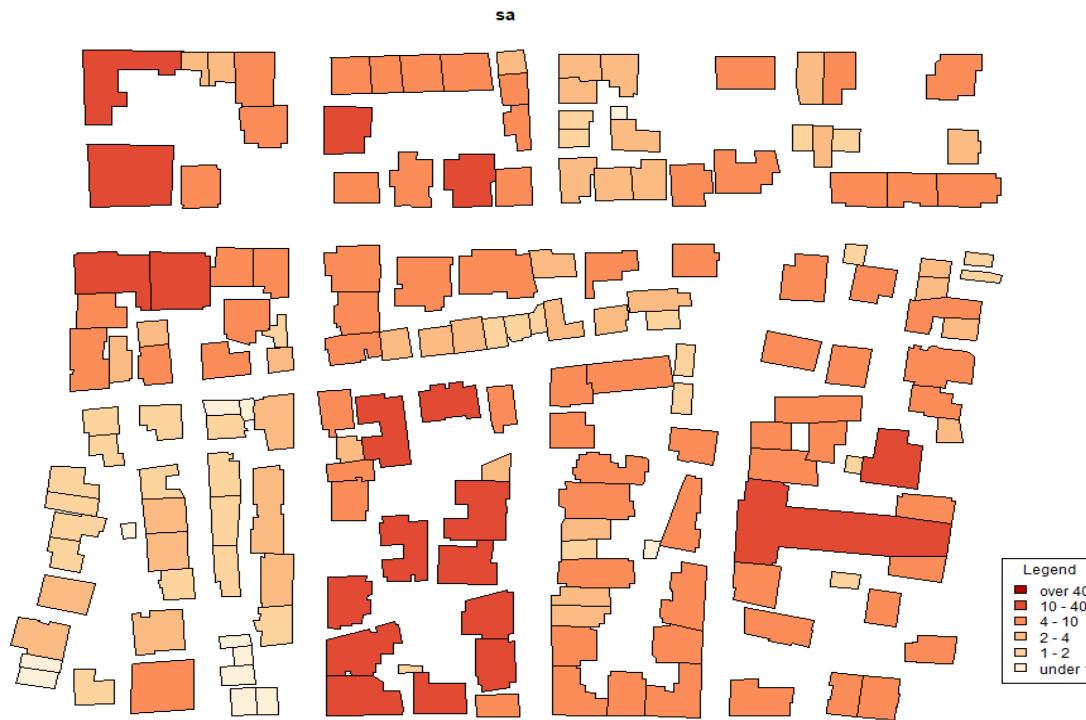
9 blocks (source zone)
179 buildings (target zone)
Population: 911



Results

Area-based method:

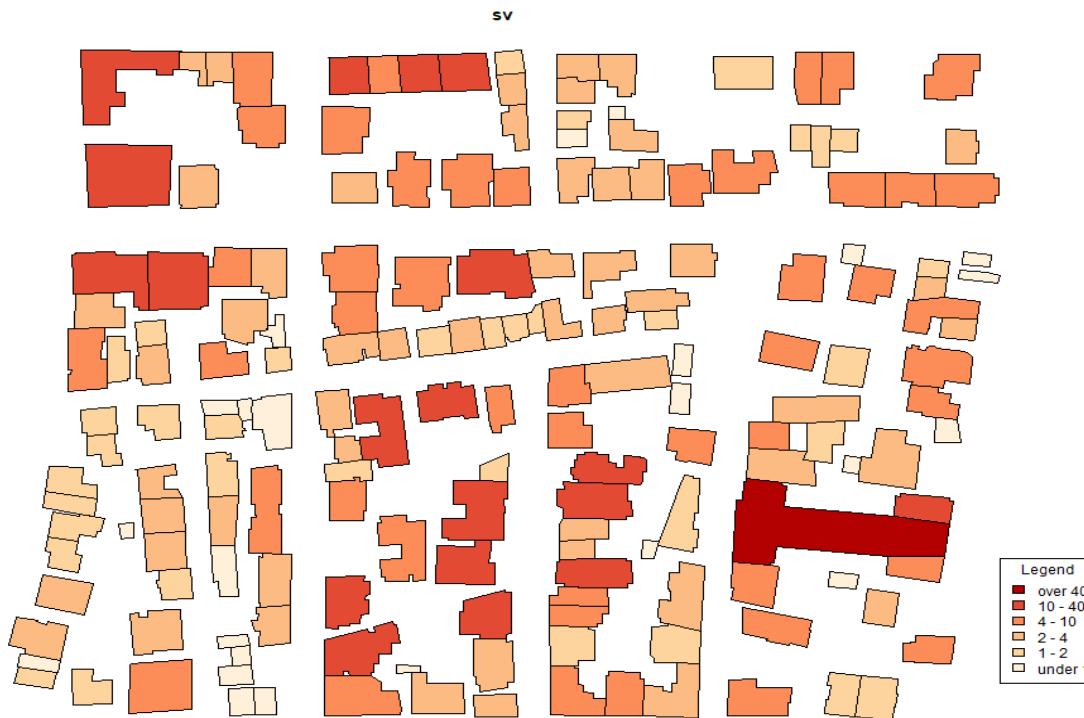
`pp_estimate(source = source, target = target, sourcecode = sid, sourcepop = pop)`



Results

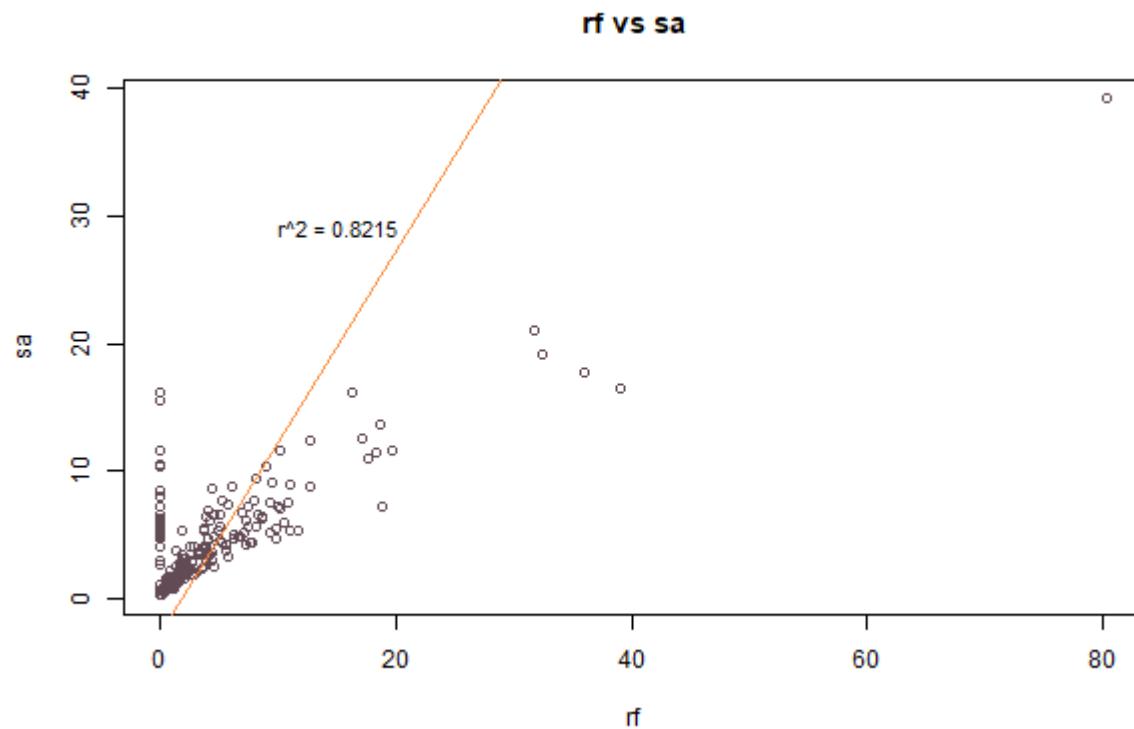
Area-based method:

`pp_estimate(source = source, target = target, sourcecode = sid, sourcepop = pop, volume = floors)`



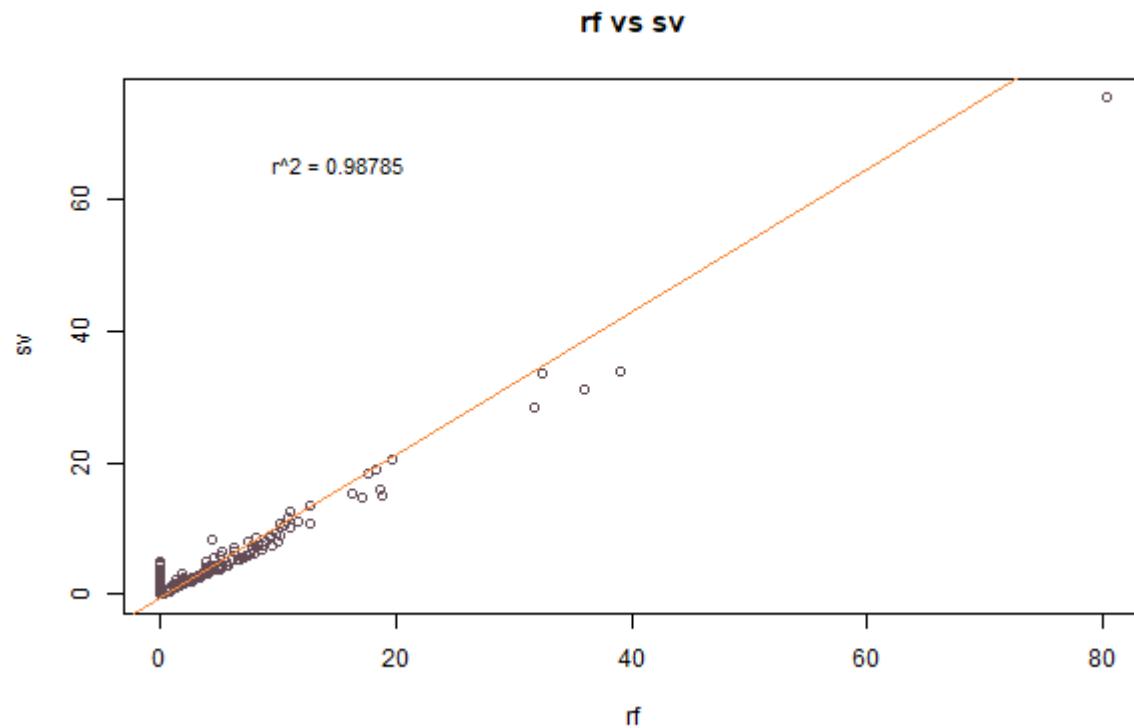
Results

Comparison of area-based method with reference data:



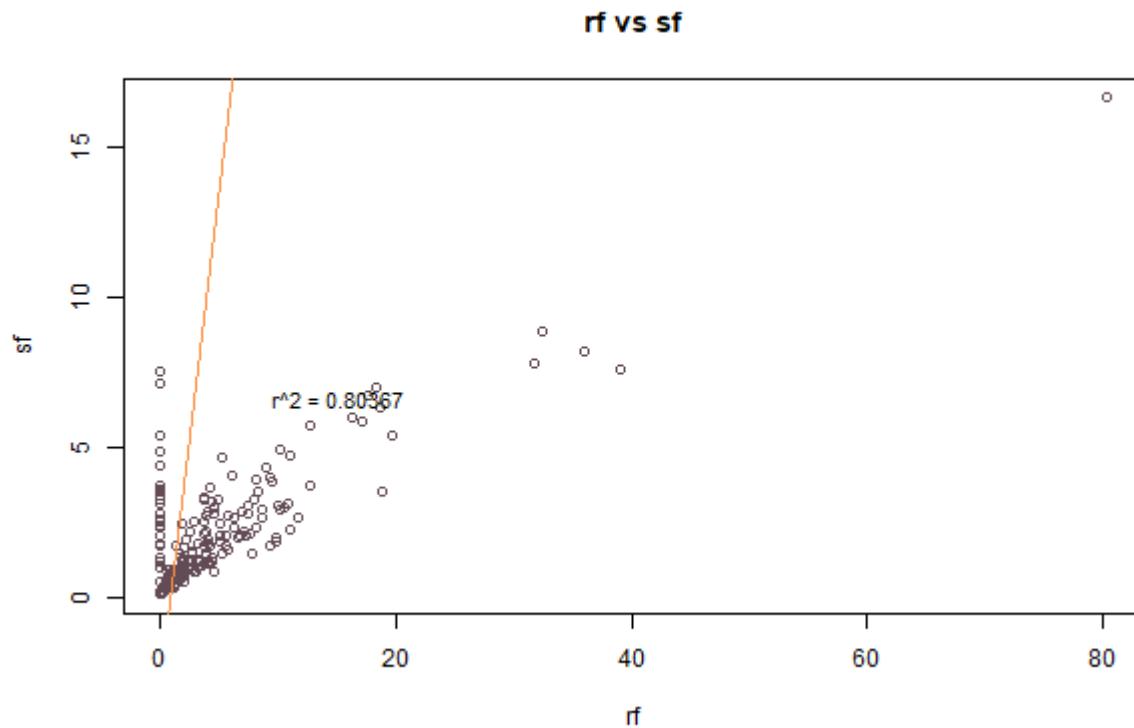
Results

Comparison of volume-based method with reference data:



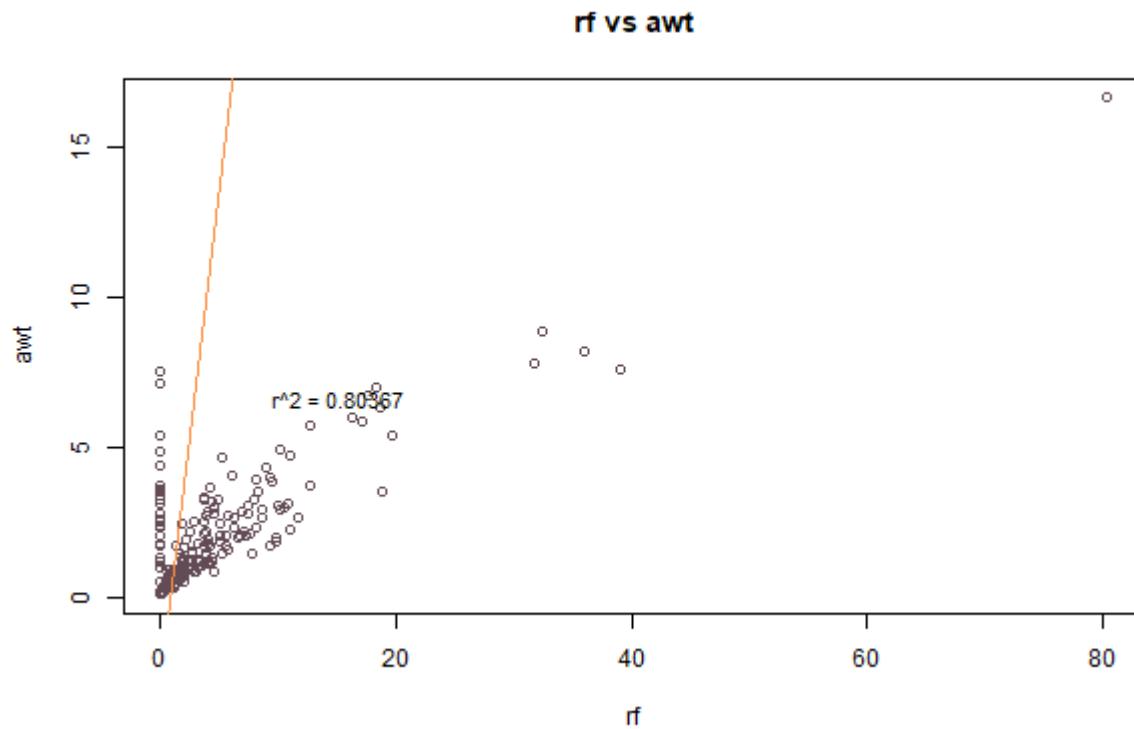
Results

Comparison to other alternatives – sf: st_interpolate_aw()



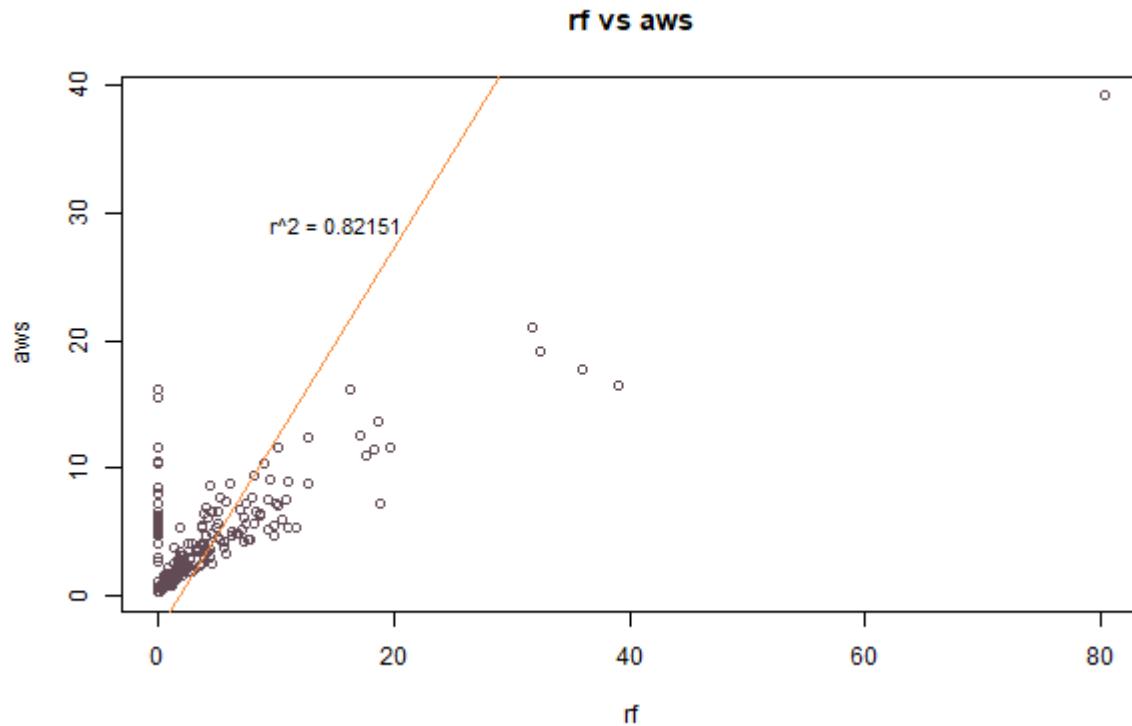
Results

Comparison to other alternatives – areal: aw_interpolate() - total weights



Results

Comparison to other alternatives – areal: aw_interpolate() - sum weights



Results

RMSE and MAE values

rf vs method	RMSE	MAE
area-based	5.33	2.75
Volume based	1.45	0.94
sf	7.41	3.66
Areal: total weights	7.41	3.66
Areal: sum wights	5.33	2.75



Discussion

populR advantages:

- Simple and fast usage
- Offers the ability to add volume as extra parameter to calculate the weights
- Provides better results than existing alternatives (the volume-based method)



Conclusions

Future improvements

- Use VGI as ancillary information to guide the down-scaling process
- Include other down-scaling methods
- Temporal estimations (daytime population)



The end

Thank you for your time!

